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Subject: Re: aimbot are killing this game

Posted by [Ghostshaw](#) on Sat, 05 Dec 2009 13:47:33 GMT

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No. Taking transparency into account really isn't very hard, and anyway triggerbots barely work in ren anyway due to slowness of firing/bullet velocity. As for actual aimbots, the only one is \*cheat name removed\*AFAIK and that one no longer works.

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