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Subject: Re: Clanwars.cc

Posted by [karmai](#) on Thu, 03 Dec 2009 22:47:31 GMT

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Tbh, we've played over a month with pointfix, lets take another popular vote on it?

After an active month with pointfix and no harvblock rule, i can honestly say it still pisses me off and wish we'd just play with no point mod. It really seems like you can completely dominate the game and only hold a 200 point lead, then lose a game you dominated for 25 minutes because someone gets remotes off. Games of field that usually had over a 1000 point lead with pointfix stay around 400-500 points. It's retarded, and completely fucks up the game imo. The only thing it really fixes for the good is the dumb amount of points snipers would get for hitting tanks before, but causes more new problems than it solves, it slows down the pace of the game bigtime.

and you did say we'd have the harv block rule open to debate, i still see no reason why you shouldnt be able to block your own harvester with a tank

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