
Subject: OpenGL, Direct3D, and Renegade
Posted by [Epyon](#) on Thu, 21 Aug 2003 08:43:39 GMT

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Well, first off, YLS, your processor in no way can keep up to your gfx card, and you wont be getting max performance with that card. I would expect a 2Ghz to be needed to start getting the card to work for its money effectivly. In your case, the cpu cant keep up with what your card needs, altho that is not causing the problem, its just a side note.

Another note, ATI is gay.

I have a 933PIII and a MX440. Its not the best, but Renegade doesnt require much to play, and on September 23 when AMD releases the 64, its upgrade time.

But, about Renegade freezing, I get that too. Its was an understatement to say very annoying. I have broken two keyboards now because of that. I used to get that problem back when I played rene on ME, but when I got XP, it went away. Now, after I did a format and clean install of Rene, it freezes. I have found NOTHING about this ANYWHERE. If you do find out, PLEASE, let me know. Its pissing me off, bad.

And about nVidia, yes, they do have a problem with heat. The company slacks off in that department. I suggest buying a vga chipset cooler from comp usa or somewhere like that, its just a few bucks, and works wonders.
