
Subject: Vehicle Fuel script

Posted by [OrcaPilot26](#) on Thu, 21 Aug 2003 06:22:19 GMT

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I'm really close now, I got it to go off more than once by adding the script multiple times, but for the script zone I'm using TDA_Zone_Custom, that doesn't seem to work, I put the ID of the vehicle preset in but it doesn't have any effect.
