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Subject: C&C\_LakeBed... it's a working title  
Posted by [warranto](#) on Thu, 21 Aug 2003 06:05:03 GMT  
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Well, maybe I wasn't clear enough, my fault. What I want input on is the idea of the map (as in if it was terrained nicely and all that, would the layout be challenging and fun to play?).. not the current look of the map itself as I know it currently looks awful and needs a lot of work. And yes those "black lines" are "mountains" As I explained earlier, I used Genocides "easy terrain" tutorial, and thats the effect you get at lower polygon numbers (you should see how it looks with the number of polygons used by the tutorial as an example... it looked even worse than it is now)

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