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Subject: Re: Question about spawns - mainly directed to jonwil

Posted by [StealthEye](#) on Thu, 26 Nov 2009 22:59:30 GMT

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Just open the level files using leveledit to see where which spawns are, it can even differ per map (not sure whether it actually does though).

Afaik it's usually about 4 spawns per PT or something, so more PT's is more spawns. I don't know whether this is always the case though; it may be that some PTs have more and some PTs have less spawners.

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