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Subject: Re: List your HL2 Quotes

Posted by [JohnDoe](#) on Wed, 25 Nov 2009 23:37:23 GMT

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Ya, Half-Life's story is highly interesting... even though it's a cheap way to build suspense by explaining everything in tiny steps - Gears of War follows the same formula - unfortunately, I'm a sucker for that shit. I really like the setting and agree with what you're saying, but where Half-Life fucks up is the dialogue. Making Gordon mute messes up the immersion, the opposite of what Valve wanted to achieve, and you simply care less for the characters because there's no real connection, the whole Alyx developing feelings for Gordon angle feels so fabricated. I'm much more connected to the strong silent type heros like the Chief and Fenix that only talk when it's necessary.

Stop hating on Gears of War...it's Michael Bay, but it's Michael Bay at his best. CoD is Tom Clancy at his best, but I doubt those games are going to stand the test of time like HL, Halo and perhaps GoW.

When I was calling Half-Life overrated, I was strictly speaking of PC gamers...according to every review, they're these flawless landmark games. They're masterpieces, but they're far from flawless. Halo is flawed as well, but the 83 score it has on Metacritic is a travesty for an equally important landmark.

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