Subject: Re: little renx problem

Posted by woandre on Wed, 25 Nov 2009 17:04:38 GMT

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I know how the < Zoom works...
But it isn't the case that I zoomed in too much

I was zoomed in alot because the model is always that small on renx, but now I zoomed out and idk why but I saw my model very small on the screen, then I moved with the 'Hand icon right below' and it was lost....

Also, when I hold my mouse on the perspective view, it gives me this coordination on the bottem:

X: [-1,#QO] Y: [-1,#QO] Z: [-1,#QO]

On the other screens when I hold my mouse on it, it gives the right coordinations, for example:

X: [0,0] Y: [-1] Z: [0,2]

Which is good