

---

Subject: Re: Renegade X - 0.40 Launch!

Posted by [Goztow](#) on Wed, 18 Nov 2009 08:59:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

If you read carefully, you'll note that I'm commenting Renegade's economy system and not Renegade-X's. I'm indeed making an assumption that Renegade X's is different, which it seems to be from what I read and I assume indeed that an economy model based on damage will be better than an economy model based on something else from my previous experience with pointsbug opposed to pointsfix.

---