
Subject: Re: request - Nod Rocket Soldier bug
Posted by [Hitman](#) on Tue, 17 Nov 2009 20:11:19 GMT
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Jerad Gray wrote on Tue, 17 November 2009 13:59Spoony wrote on Tue, 17 November 2009 04:02 You ought to get about 23 points killing him (10% of the unit cost, as is the case for all other priced infantry, give or take one point for rounding)could someone knock up a quick fix for this? And while your knocking those points up could you make the 8 free soldiers return 0 points to match 10% of their cost?

k thanks

NICE FIND MAN
