
Subject: Re: "Renegade" model
Posted by [ChewML](#) on Sun, 15 Nov 2009 22:58:24 GMT
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Di3HardNL wrote on Sun, 15 November 2009 14:34 That looks pretty cool, might look good as replacements for the proximity!

I just had a idea... caution cones for proxy mines... I know screams advantage.
