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Subject: Re: Renegade X - 0.40 Launch!

Posted by [EvilWhiteDragon](#) on Sun, 15 Nov 2009 16:41:55 GMT

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Altzan wrote on Sun, 15 November 2009 04:09 You can't replace that feeling you get from playing the true and original Renegade.

BUT!

That does not mean it is not enjoyable to play a Renegade-themed mod on another engine. Will it make Ren gameplay look better and cooler? Yes. Will it be fun to play? Yes. Will it replace Renegade entirely? No.

Well, what tempers my enthusiasm is the fact that they decide to implement their own opinions about balance, instead of copying it over from renegade. This is bad because renegade has a brilliant balance while both teams are actually different. In RenX teams are made more the same, which they have to be, because they're changing the balance.

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