Subject: Re: Renegade X - 0.40 Launch!
Posted by GEORGE ZIMMER on Sun, 15 Nov 2009 01:12:09 GMT

Sladewill wrote on Sat, 14 November 2009 19:08Im just saying ren cant ever be replaced the w3d engine is unique and i find it annoying trying to make it seam like you can rewrite it on unreal engine
hey guys let's play streetfighter I, streetfighter II sucks nothing can beat the original because it's the original!1

Really. Just because something's on an updated engine does not mean it intends to replace the older version. It might as the older one dies, but it's either that or the old one dies and nothing replaces it at all. I'd kinda rather the former, thanks.