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Subject: Re: Does loki cheat in clanwars/funwars?  
Posted by [NukedU](#) on Sat, 14 Nov 2009 01:13:23 GMT  
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(00:34:25)<L337Snipe1>Player CatClaws22 is trying to connect. -[Connection accepted]-

(00:34:25)<L337Snipe1>Connection Details: SerialHash: fcf5a58057e885475572ef48cbxxxxx  
IP: 173.80.xx.xx

(00:34:32)<L337Snipe1>[Security] Player 'CatClaws22' possibly cheats with 'FireRate Hack'  
(weapon: CnC\_Weapon\_SniperRifle\_Player\_Nod[CnC\_Ammo\_SniperRifle\_Player\_Nod], shots: 3  
(2 allowed), time: 2 (0.769 allowed), lastTarget: CnC\_GDI\_MiniGunner\_2SF, refillCount: 0,  
measureTime: 0.501, lagTime: 0.268)

(00:34:40)<L337Snipe1>[Security] Player 'CatClaws22' possibly cheats with 'FireRate Hack'  
(weapon: CnC\_Weapon\_SniperRifle\_Player\_Nod[CnC\_Ammo\_SniperRifle\_Player\_Nod], shots: 5  
(2 allowed), time: 4 (0.75 allowed), lastTarget: CnC\_GDI\_MiniGunner\_2SF, refillCount: 0,  
measureTime: 0.501, lagTime: 0.249)

(00:34:48)<L337Snipe1>[Security] Player 'CatClaws22' possibly cheats with 'FireRate Hack'  
(weapon: CnC\_Weapon\_SniperRifle\_Player\_Nod[CnC\_Ammo\_SniperRifle\_Player\_Nod], shots: 8  
(2 allowed), time: 7 (0.751 allowed), lastTarget: CnC\_Nod\_Minigunner\_2SF, refillCount: 0,  
measureTime: 0.501, lagTime: 0.25)

(00:36:23)<L337Snipe1>[Security] Player 'CatClaws22' possibly cheats with 'FireRate Hack'  
(weapon: CnC\_Weapon\_SniperRifle\_Player\_Nod[CnC\_Ammo\_SniperRifle\_Player\_Nod], shots:  
10 (2 allowed), time: 9 (0.751 allowed), lastTarget: CnC\_GDI\_MiniGunner\_2SF, refillCount: 0,  
measureTime: 0.501, lagTime: 0.25)

(00:37:30)<L337Snipe1>[Security] Player 'CatClaws22' possibly cheats with 'FireRate Hack'  
(weapon: CnC\_Weapon\_SniperRifle\_Player\_Nod[CnC\_Ammo\_SniperRifle\_Player\_Nod], shots: 3  
(2 allowed), time: 2 (0.735 allowed), lastTarget: CnC\_GDI\_MiniGunner\_2SF, refillCount: 0,  
measureTime: 0.501, lagTime: 0.234)

(00:37:55)<L337Snipe1>[Security] Player 'CatClaws22' possibly cheats with 'FireRate Hack'  
(weapon: CnC\_Weapon\_SniperRifle\_Player\_Nod[CnC\_Ammo\_SniperRifle\_Player\_Nod], shots:  
13 (2 allowed), time: 12 (0.702 allowed), lastTarget: CnC\_GDI\_MiniGunner\_2SF, refillCount: 0,  
measureTime: 0.501, lagTime: 0.201)

(00:38:04)<L337Snipe1>[Security] Player 'CatClaws22' possibly cheats with 'FireRate Hack'  
(weapon: CnC\_Weapon\_SniperRifle\_Player\_Nod[CnC\_Ammo\_SniperRifle\_Player\_Nod], shots: 7  
(2 allowed), time: 6 (0.751 allowed), lastTarget: CnC\_GDI\_MiniGunner\_2SF, refillCount: 0,  
measureTime: 0.501, lagTime: 0.25)

(00:38:15)<RCSDJEYEK>!ban CatClaws22 FR Hack

(00:38:15)<L337Snipe1>[RC] Ban has been added, ID 2.

(00:38:15)<L337Snipe1>CatClaws22 has left the Server. [Reason: Kicked (You have been

full-banned for: FR Hack)] [IP: 173.80.xx.xx Serial: fcf5a58057e885475572ef48cbxxxxxx][3/20]

The log just tells you that he HAS hacked in the past WEEK. I find that RECENT?

Official topics:

[http://1337-snipers.com/forum/viewthread.php?thread\\_id=399](http://1337-snipers.com/forum/viewthread.php?thread_id=399)

[http://1337-snipers.com/forum/viewthread.php?thread\\_id=408](http://1337-snipers.com/forum/viewthread.php?thread_id=408)

GG Loki.

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