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Subject: Re: Is Oblivion's request for a male gaming partner unfair?

Posted by [CarrierII](#) on Fri, 13 Nov 2009 18:31:12 GMT

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Dover wrote on Fri, 13 November 2009 18:27CarrierII wrote on Fri, 13 November 2009 10:24  
CBA to read the whole debate, but I'd like to throw this in:

Is it unfair for Oblivion to specify males only?

Not really, he's looking for a person with whom to spend a lot of time, if being female, in his view, as it's his relationship he's trying to form, is going to cause problems, then he's got every right to say that and make that requirement.

There's a leap in reasoning here that I've been trying to attack throughout the thread. The claim is being made that female gamer = attention whore (Or some other undefined negative personality trait), while that might not be the case. Instead, what is known is that attention whore = attention whore, regardless of gender.

CarrierII wrote on Fri, 13 November 2009 10:24The reasons, as laid down by Oblivion, being that others tend to be highly... different when a female gamer is on \*Insert VOIP program of choice here\* however lead to the conclusion, in my view, that it isn't fair on the women insofar as it's the men who cause the stupid distraction that Oblivion is trying to avoid.

Agreed.

Where's the leap in reasoning? My first point is pretty much that Oblivion can make any requirement of his friends that he desires (They don't have to comply, obviously)...

I agree that it's not necessarily that female gamers are attention whores, I think, independantly of the veracity of that fact, we can probably agree that a lot of people tend to perk up interest (and feel free to make a joke here) at the presence of a female gamer in \*insert VOIP program of choice here\*, which causes a distraction not conducive to tight gameplay, and that this distraction is what Oblivion is trying to avoid...

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