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Subject: Re: Emitters

Posted by [Jerad2142](#) on Mon, 09 Nov 2009 20:03:20 GMT

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Well thanks to the help of Saberhawk I found the value in hex editor, changed it, and increased the emitter limit...

Unfortunately when I changed the value, my slider auto slid to medium, therefore I was not aware that I was successful into I had edited almost all the matching values.

So once I narrow down which value it actually was I'll give you guys the address so you can join in Renegade with a less crappy effect limit.

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