
Subject: Where are the buildings!?

Posted by [General Havoc](#) on Wed, 20 Aug 2003 20:04:19 GMT

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Um, yeah there not in commando. The maps are made in 3D Studio max that westwood used and nearly all of the exterior artwork would have been part of the map done in 3D studio. However some things are DSAPO objects that would be used in more than one level however some objects are part of the map. The bunkers are available somewhere for download I think, try Dante's Mod exchange and have a look. I uploaded some re textured models by someone not long ago.
<http://www.renevo.com>
