
Subject: Re: Age groups: Graphics vs Gameplay
Posted by [ChewML](#) on Mon, 09 Nov 2009 18:01:35 GMT
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I could live without story if it had a good multiplayer or seemingly endless free roam.

I'd rather not sacrifice graphics, although they don't really have to be realistic... as long as it is fitting for the general theme of the game... Like RenegadeX looks awesome with it's graphics, but tbh I think that the original Reneagde looked good with it's theme. Now if you could picture CoD in Renegade style graphics... that proly wouldn't feel right.
