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Subject: Age groups: Graphics vs Gameplay

Posted by [R315r4z0r](#) on Mon, 09 Nov 2009 02:39:51 GMT

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There is something I've noticed when observing different age groups in video games.

It seems to me that even though more and more games are trying to settle for realistic graphics or just better graphics in general, the people who tend to be swayed by the graphics of a game are the older generations.

I've noticed that any older generation gamer will actually consider graphics as a key factor in if a game is good or not.

However, with younger generation gamers, graphics plays little role, if any at all. Younger gamers look more at the game content rather than it's looks.

What do you think? (I'll give examples after I get some responses)

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