Posted by EvilWhiteDragon on Tue, 27 Oct 2009 08:23:58 GMT
View Forum Message <> Reply to Message

Dover wrote on Tue, 27 October 2009 06:52andr3w282 wrote on Mon, 26 October 2009 19:21Sladewill wrote on Mon, 26 October 2009 16:11true, ppl could hack your network, via something like hamahachi and do what?
what

Virtual-LAN programs, like Garena or ListChecker for WC3, or Hamahachi for games nobody plays. They fool the program running into thinking an external internet server is a local area network server. It's useful for games with defunct (Or nonexistant) online play options like Red Alert 1, or for games that have stricter latency standards for LAN play compared to online play (Which is what they're used for in WC3, mostly). The danger is, of course, that someone could use it for Renegade to use any nickname they cared to enter in LAN mode, even if directconnecting was removed.
You could then only join servers in the same virtual network. Aka, you could then pick any nickname, but you wouldn't be able to join regular servers.