
Subject: Re: Stealth command help

Posted by [reborn](#) on Tue, 27 Oct 2009 06:24:23 GMT

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nopol10 wrote on Mon, 26 October 2009 18:31 Attach a script to the player who has a stealth suit that Enable_Stealth on them every few seconds through a timer event. That's a cheap method of doing it.

That's not a great idea. He would be better pursuing and debugging the array method and re-applying when they join.
