

---

Subject: Re: Main menu buttons

Posted by [YazooGang](#) on Sun, 25 Oct 2009 19:33:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

cnc95fan wrote on Sun, 25 October 2009 12:26l thought the menu buttons were w3d files

There are models that are named in the renx/3ds max that when it goes ingame, it makes the buttons follow them.

---