
Subject: How do I slow down my computer to play an old game?

Posted by [Starbuzzz](#) on Mon, 12 Oct 2009 12:33:17 GMT

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The game Incoming was released in 1998 and it was uber graphics at the time. Even now it still looks awesome and hold it's place! Playing it is a pleasure!

I got the game and installed it on my Vista machine with Win 98 compatibility settings but it way runs too fast. My hardware is quiet high-end. This is the first time I installed it in my upgraded comp. On my previous computers/laptops I had over the last 10 years, it worked perfectly at the right speed.

Now I did google "game speeders" and found quiet a few utilities but they either really mess your comp up or do some strange things.

Do you have any other way to slow down the game? I read that you have to slow down the processor? But how?

This is the original requirements to play the game:

Minimum Spec:

Pentium II 266

32 MB RAM

(16-bit) graphic card with 4 MB RAM

Windows compatible sound card

160MB free hard disk space

Recommended Spec:

Pentium II 333

64MB RAM

3D-card (DirectX 7.0) with 125MB RAM

(16-bit) graphic card with 4MB RAM

160 MB free hard disk space

My Spec:

Intel Core 2 CPU 6600 2.40Ghz

2 GB RAM

ATI Radeon HD 4650 with 1 GB RAM

350 GB free hard disk space

It works perfectly but flying is SOOO damn fast. Everything is speeded up too much. I can still play but it's needs to be slowed down to be enjoyed.

!help mates!

File Attachments

1) [incoming 2009-10-12 00-49-26-16.png](#), downloaded 1388 times

