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Subject: CnC lightwave

Posted by [General Havoc](#) on Tue, 19 Aug 2003 17:00:16 GMT

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It never "didn't work" it was just people using the janurary version of the scripts where it was a little faulty and the coordinates didn't work and only the object did. Make sure your using Version 1.2 because it has all of the bug fixes in it including the TDM, Aircraft Fuel, Helipad, CTF, and misc other scripts.

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