
Subject: Re: Details of some of the features in 4.0
Posted by [CarrierII](#) on Wed, 07 Oct 2009 17:50:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

Jerad Gray wrote on Wed, 07 October 2009 18:42Quote:fix so that standing right next to the WF wont cause your vehicle to get destroyed by mistake
Oh I hate that glitch, thats so annoying! It just drives me nuts when I'm standing next to the WF and then my vehicle explod... Ummm, wait, Sense when did your vehicle explode, it was always the player died prior to 3.4.4...

You've never ever had this? Wow, I'll FRAPS it for you?
