Subject: Re: Ideas to help newcomers/people joining a server mid-game
Posted by CarrierII on Wed, 07 Oct 2009 16:10:06 GMT
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That's too much of a step, the idea of

"I have to earn LESS points than other people (on my team), in order for my team to WIN, so I get ANY points" is a little counter-intuitive, esp' when combined with the obvious "I must maximise my points".

That's the problem.