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Subject: Re: Request

Posted by [LeeumDee](#) on Tue, 06 Oct 2009 17:38:15 GMT

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Reaver11 wrote on Tue, 06 October 2009 18:23(Since the doors and terrain info are stored in the .ltd which gets corrupt by using the wrong .ltd file)

Ah that would make sense then :/

I was planning on adding tiberium smoke, lights etc.

So my guess is it's not possible then?

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