

---

Subject: Re: Request

Posted by [LeeumDee](#) on Tue, 06 Oct 2009 17:15:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Altzan wrote on Tue, 06 October 2009 18:14 This might be ignorance in my part, but wouldn't all you have to do is just open the city lvl file like you did, and open the terrain aggregates and add the flying parts?

Or is that what you did and that failed?

That's indeed what i did, aswel as enabling flying vehicles in the level settings.

---