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Subject: Re: Ideas to help newcomers/people joining a serv mid-game

Posted by [EvilWhiteDragon](#) on Mon, 05 Oct 2009 09:11:05 GMT

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@liquidV2:

You're a hypocrite you know? You say that Renegade is designed for 16VS16 players. Then why do your holy Jelly servers have player limits of 58 and 46?

And now you're complaining about all this being modifications. Yes these are modifications, but I know that they don't have any problem with that at Jelly. Something about Orca's and armourmods.

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