
Subject: Re: Ideas to help newcomers/people joining a serv mid-game

Posted by [EvilWhiteDragon](#) on Sun, 04 Oct 2009 20:04:45 GMT

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ELiT3FLyR wrote on Sun, 04 October 2009 20:27 the problem is that most TT people have not played this game at a high level and dont understand that 3 credits a second and pointfix will change the game for people like me who prefer to play smaller organised games. to be honest i dont care what u do with the patch as long as im not forced to play with changes in the gameplay that u have decided to make in the name of "balance". This is why pointfix has to be optional.

ps spoony last time we had a whos better argument u lost. im better than u with or without pointfix
More organized players/serverowners would disable the increased amount of credits as well so.
