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Subject: Re: Ideas to help newcomers/people joining a serv mid-game

Posted by [Homey](#) on Sun, 04 Oct 2009 11:36:27 GMT

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1. I think recs are just an incentive, not sure if there ever was anything to do with credits.

2. Good idea tbh. My problem has never been with how points work in pointsfix, it's how credits end up working. After playing this game for 8 years I couldn't care less about score, and I get bored pretty quickly if I can buy stuff. Maybe taking the idea I have with your's would be an even better idea.

Keep points the same, but 1 points = 1.x credits. I could see that working. That's always been my problem with points fix, lack of points = lack of credits = less action. With this idea, lack of points = more credits (say on par with pointsbug) = same action. Therefore not really changing gameplay in the manner that has bugged me, but correctly points and making the proper team win.

Granted, this is just the problem I have with it, unsure about anyone else.

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