
Subject: C&C_Savannas Announced!

Posted by [Dante](#) on Tue, 19 Aug 2003 06:24:47 GMT

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suggestion:

that map fits perfectly with that TS lighting scheme that you see in bunkers, reborn, and a few other maps, i would suggest trying it out, and see how the level pans out, personally, i think it would fit in great with this layout/texture scheme.
