
Subject: C&C Mars and Snow both go up on C&CDen Tuesday

Posted by [Aircraftkiller](#) on Tue, 19 Aug 2003 04:48:13 GMT

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Everyone has seen Mars. No one has seen Snow.

Snow, for the uninformed, is the second-to-last Westwood unfinished level that I had to complete. In its original state, it was nothing more than one texture (I02_road01.tga) with some barely modeled mountains. It had two structures per side, a Weapons Factory\Airstrip and an Infantry Barracks\Hand of Nod.

Since there was no way for credits to be procured besides attacking the enemy base with basic soldiers, I added Tiberium Silos that produce four credits per second.

The object in the middle is a complex network of tunnels that allows you to reach the enemy base or attack from a vantage point. The bases are rather close together so the gameplay will be quick.

Original version of Snow:

My finished version of it:
