
Subject: Re: Ideas to help newcomers/people joining a serv mid-game
Posted by [RTsa](#) on Fri, 02 Oct 2009 06:52:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

IMO "good" players (those who can keep their investments safe) should be allowed to have more expensive units. Without pointsfix it doesn't matter if you die as then you can just shoot a stank/mammy with a rifle and you'll get anything in a minute. Economy is one of the most important things in Renegade and IMO it's fucked with pointsbug as there's no way for a team to run the other one out of money..
