
Subject: Re: Details of some of the features in 4.0
Posted by [Spoony](#) on Fri, 02 Oct 2009 01:05:15 GMT
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liquidv2 wrote on Thu, 01 October 2009 19:51 the last time i did hourglass the agt ended up dying so i put my arty over the very edge of the hill so it started aiming downwards and i could hit the barracks if i lined my reticle up on it and still aimed at the ground

i did the same with tanks and infantry and could do full damage provided i wasn't actually pointing at what i was trying to hit, if you understand what i'm saying
i do, yes. but a new player shouldn't have to be told this, and he's highly unlikely to work it out by himself without spending a LOT of time on the issue.
