
Subject: Re: list bugs in LE here

Posted by [SSIDJTHED](#) on Thu, 01 Oct 2009 04:22:44 GMT

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This isn't technically a "bug" but ive noticed that your "Export As mix" wont extract the textures I use and put in the Mod folder..... can you make it so it can also extract with tga and dds and w3d ETC.
