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Subject: Re: Details of some of the features in 4.0

Posted by [GEORGE ZIMMER](#) on Thu, 01 Oct 2009 04:18:12 GMT

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liquidv2 wrote on Wed, 30 September 2009 23:13oh, ok, it doesn't make sense, and it hasn't made sense for 7 years, but people seem to like it and have for 7 years

next you're going to tell me Renegade doesn't drive new players away...

liquidv2 wrote on Wed, 30 September 2009 23:13[[color=skyblue](#)]so why change it now? i've watched it drive new players out of the server because there was even less they could do, and i've watched new players cluster around the st0rm servers like insects near a bright light

Again, suggest a NEW WAY for them to be more useful, something that makes logical sense, rather than HURF DURF KEEP THIS BUG BECAUSE IT'S BEEN HERE FOR AGES HURR.

liquidv2 wrote on Wed, 30 September 2009 23:13are you telling me there's absolutely no correlation?

Maybe not 100% no correlation, but I highly doubt that's the reason all their players play. I wouldn't know for sure though, I haven't played on st0rm for ages... and if I recall, I wasn't too fond of the servers.

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