
Subject: Re: Renegade X - September '09 Update!
Posted by [JohnDoe](#) on Mon, 28 Sep 2009 16:07:52 GMT
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Goztow wrote on Mon, 28 September 2009 09:10Quote:It's absurd to think our mod will somehow split the community either. It's like people think half the Renegade community will just disappear overnight. I do PR, and I've never seen anyone who said they'll somehow be exclusively playing Renegade X and leaving the original game. Even I'm going to be playing both. Visit our forums and you'll see that most of our fans are either people who quit Renegade a long time ago, or people who don't know too much about the game.
I think it's realistic to say everyone has limited gaming time, so if people play a 2nd game they'll play less of the first game.

I also think that it's fair to say that people who play UT3 only and discover the mod will not start playing Renegade because they'll probably find it "looking very old".

But hey, who knows. I wish you the best of luck anyway. I hope you get the gameplay right eventually...

The remaining Renegade community is already fragmented thanks to all of the moronic server side mods and the death of competitive gaming due to cheats...I see that trend continuing with Renegade X as it's developed by public server players for public server players who never figured out the fine nuances of vanilla Renegade gameplay to begin with. No disrespect to NE, but that was just a bunch of guys sitting in the gamespy lobby and joining publics servers together...but who knows, in a few days we'll see if the foundation of Ren X is solid or not.
