
Subject: Re: SSGM Plug-in TeamSpeakRegulator Release Candidate
Posted by [reborn](#) on Mon, 28 Sep 2009 05:38:00 GMT

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R315r4z0r wrote on Mon, 28 September 2009 00:21
Any plans to adapt this to any other team-based games?

Probably not, but when the source is released it won't be difficult for others to adapt it to whatever game they like.
