
Subject: Radeon 9800 and Multi-pass textures
Posted by [StoneRook](#) on Mon, 18 Aug 2003 19:40:56 GMT
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what level of drivers are you using?

what is your AA set to?

and your texture memory?

I have a 9800 and haven't seen those problems -

i will send you a recommended settings for the 9800 you can use -- works great for me...
