
Subject: Re: Some questions/suggestions
Posted by [Spyder](#) on Fri, 25 Sep 2009 16:08:06 GMT
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Sladewill wrote on Fri, 25 September 2009 16:20how bout the mines exploding one by one, rather than at once. so the sfps doesnt reach 0 like with timed c4 spamming and such

I don't think many people will like that idea. Let's say you have a Remote C4 on a MCT. Normally you wait for your Timed C4's to blow and then, in one press of the button, you kill the building with the remaining Remote C4's.

With your idea, it means that there should be a short interval between the detonations, which in some cases, might be just enough for the enemy team to save the building.
