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Subject: Re: The "Blooms"

Posted by [Hieran\\_Del8](#) on Thu, 24 Sep 2009 20:35:55 GMT

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Could you post the shader (fx) files, or a link to the source you got them from? I'm a shader programmer, and might be able to fix it. There were some changes to the dx shaders recently, with some new bugs, but there are workarounds.

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