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Subject: Re: "Performance enhancements"

Posted by [StealthEye](#) on Wed, 23 Sep 2009 15:45:14 GMT

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There's no real use for using more memory (=RAM). As long as it's not needed, there's no gain in using more. Don't expect miracles from the performance enhancements, it's still the same engine so it's still CPU hungry and single threaded. Most performance improvements I know of are to make it a little more constant; ie. less lag spikes. That applies mostly to netcode, I can't say much about the graphics parts, as that's not my area.

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