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Subject: Re: Jump platforms?

Posted by [GEORGE ZIMMER](#) on Wed, 23 Sep 2009 07:55:53 GMT

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Since I've not played either of those games, what exactly are you asking for? A platform that if stood on will force you to jump, or a platform that you can jump to (Like in many oldschool platform games where there'd be a platform hovering in the air)?

If the former, somewhat possible- just make a bunch of teleporter scripts that teleport you a little bit upwards at a time, each linking up with eachother. It'd look a little laggy, but hey, better than nothing.

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