/me Slaps Titanx77 for distibuting old scripts with a new map.

Not a major problem for people playing the map on a server, just the guys hosting the map as the older scripts have faulty scripts in them. I spent 2 hours yesterday getting the Team DM to work on someones map only to relise that the guy who told me he got the scripts from JW's site had downloaded an old version with someones map where the TeamDM script didn't work (janurary release). So please just to keep the server owners and the the people who play on their servers happy only distribute the version 1.2 scripts.dll.

Back to the topic. The map is okay but as Dante and other people said the bugs need fixing. I counted around 4 textures missing, including the teleporters so something happened somewhere. I tested it out in a small server and it seemed to play quite good. Maybe you could consider Real team DM in a future release? Jonathan Wilson didn't write these scripts for nothing

But overall it's half decent considering it's your first map you worked on when you made it.