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Subject: CnC lightwave

Posted by [Infinint](#) on Mon, 18 Aug 2003 05:50:20 GMT

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all texture but one loaded for me, if you extened the shaft but made the texture on the inside with a dark blue tint (do that in psp) and have a death zone in between the serface of the water and the floor, so you drown in the water other then just fall and hit the floor and die

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