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Subject: Re: 300

Posted by [Jerad2142](#) on Wed, 16 Sep 2009 15:16:52 GMT

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TruYuri wrote on Sun, 06 September 2009 16:38 Being staff for Red Alert: A Path Beyond/Apocalypse Rising, I can confirm this. We currently have it set at 1024, works perfectly on LAN or the FDS.

I hope to god that ren doesn't send the location of decals to the client, it has always seemed that ren generates its decals client side, unless that has been changed.

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