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Subject: Re: n00b question

Posted by [LeeumDee](#) on Tue, 15 Sep 2009 23:52:25 GMT

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Just start up ren and select:

"multiplay lan - host game - set number of players to 1 - \*click gameplay\* set credits to 99999 - \*click advanced\* uncheck dedicated server and check manual teaming - \*click map cycle\* select the map you want. Then finally select start game"

That's probably the quickest way to do it, and as long as your only editing dds files, dtx1 aswel. You can add textures into the game as its running. Plus the settings are remembered, so you just click host game - start game after the first time.

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