Subject: Re: The "Blooms"

Posted by Kimb on Tue, 15 Sep 2009 10:50:12 GMT

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so it did in batman o.O it have its own bloom options (i think)xD and why wouldnt it support blooms? =(

anyways there was a game with Enabel Bloom option, i enabled and it worked there

(or my eyes messed up, is there any way to find out if it support blooms??)

default settings for Batman AA

so i guess it does aye? cause first time you start the demo it scans for your graphic card

File Attachments

1) bloomshit.jpg, downloaded 525 times			
DISPLAY SETTINGS MOV	3/13	NT CONTROLS	ACTION CONTROLS
FULLSCREEN	<	YES	>
RESOLUTION	<	1680 X 1050 (16:10)	>
V SYNC	<	YES	>
NVIDIA(TM) MULTI SAMPLE ANTI-ALIASING	<	DISABLED	>
DETAIL LEVEL	<	VERY HIGH	>
BLOOM	<	YES	>
DYNAMIC SHADOWS	<	YES	>
MOTION BLUR	<	YES	>
DISTORTION	<	YES	>
FOG VOLUMES	<	YES	>
SPHERICAL HARMONIC LIGHTING	<	YES	>
AMBIENT OCCLUSION	<	YES	>
HARDWARE ACCELERATED PHYSX(TM)	<	NORMAL	>