Subject: Parts Missing On Model When Exported Posted by maytridy on Sun, 17 Aug 2003 19:22:10 GMT View Forum Message <> Reply to Message

Well, im not sure what happened. But, some of my models look fine in Renx, then they appear to have holes is in the w3d viewer.

I don't know what causes this either. How does it look in Commando\ingame?

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums